

Introduction to Smooth Entropies & the i.i.d. limit (classical)

* Random Variable. X takes value $x \in \mathcal{X}$ with probability $P_X(x)$

* Shannon Entropy. Quantifies the "uncertainty" in X

$$H(X) = \left\langle -\log P_X(x) \right\rangle_{P_X} = -\sum_x P_X(x) \log P_X(x)$$

The Shannon entropy characterizes operational tasks :

→ data compression : $H(X)$ = # of bits needed on average to store the content of X .

→ communication (same)

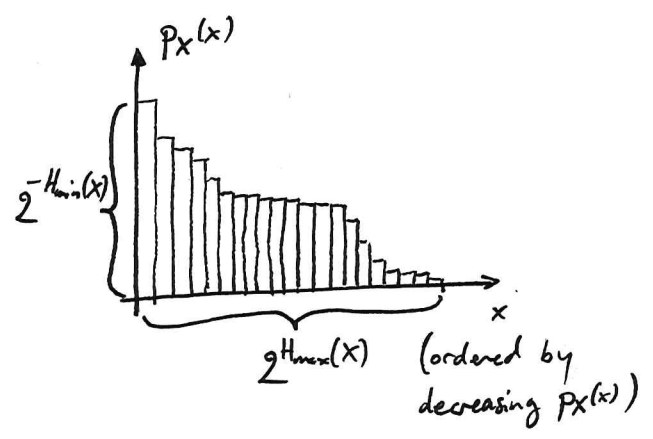
→ randomness extraction : $H(X)$ = # of uniformly random bits one can extract on average from X

* "Single-Shot Regime" : How should we characterize a single instance of these tasks, and not just "on average" ?

→ introduce H_{min} & H_{max} :

$$H_{min}(X) = -\log P_X^{max}$$

$$H_{max}(X) = \log |\text{supp } P_X^*|$$

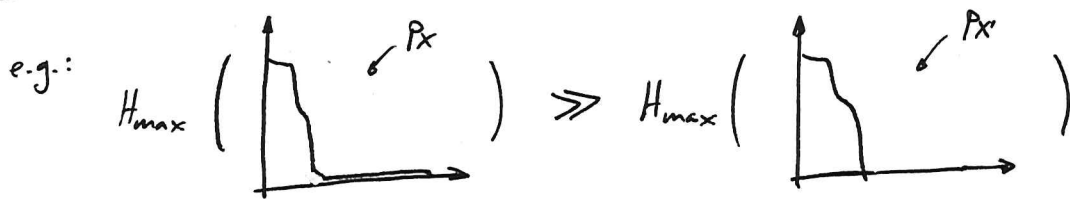


These entropies characterize worst case situations.

→ data compression. To store the content of X with certainty, you need $H_{\max}(X)$ bits.
 (possibility to encode each symbol of X which may appear)

→ randomness extraction. $H_{\min}(X) = \#$ of uniformly random bits one can extract on a single instance from X

* Problem. These entropies can be very discontinuous.



Why is this a problem?

- H_{\max} should correspond to an operational task, that is, something we can observe.
- P_X can't be distinguished from $P_{X'}$ (except with probability ϵ)

We don't want operational quantities to depend on unobservable features of P_X .

Data compression example: $H_{\max}(X)$ (for this P_X) tells you to "reserve space" for symbols which you'll effectively never see!

* Trace Distance. (or Variational Distance)

$$D(P_X, Q_X) = \frac{1}{2} \sum_x |P_X(x) - Q_X(x)|$$

characterizes the distinguishability of P_X & Q_X .

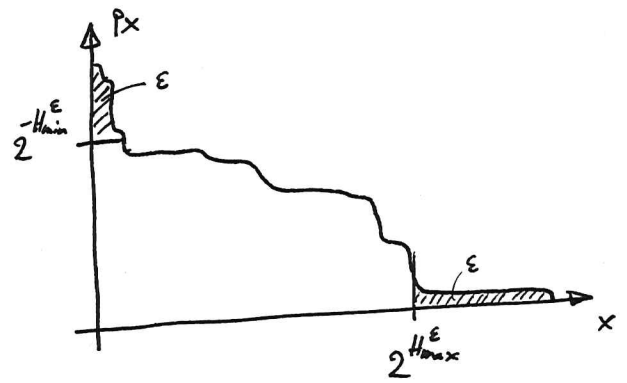
→ $S(P_X, Q_X) \leq \epsilon \Rightarrow P_X$ can't be distinguished from Q_X , except with probability ϵ .

* Smooth Entropies

Idea: "smooth" H_{min} & H_{max} so that they are no longer sensitive to unobservable features of P_X .

$$H_{max}^\epsilon(X)_{P_X} = \min_{Q_X \approx_\epsilon P_X} H_{max}(X)_{Q_X}$$

$$H_{min}^\epsilon(X)_{P_X} = \max_{Q_X \approx_\epsilon P_X} H_{min}(X)_{Q_X}$$



→ potentially "save" lots of resources by allowing a small probability of failure. For example, by allowing a failure probability ϵ in data compression, we can use only $H_{max}^\epsilon(X)$ bits.

* I.I.D. Limit & Typicality. ("Independent & Identically Distributed")

Example: Toss fair coin n times → sequence (x^n) , $x^i = 0, 1$.

→ Each sequence x^n has (here) same probability = 2^{-n}

→ but some events are much more probable:

$$\text{Prob}[\text{all } 0\text{'s}] = \text{Prob}[\text{all } 1\text{'s}] = 2^{-n} \quad \text{but}$$

$$\text{Prob}[\#\{i: x^i=0\} \approx \frac{1}{2}n] = 2^{-n} \times (\text{many such sequences})$$

actually: $\xrightarrow{n \rightarrow \infty} 1$

Most observed sequences are typical, i.e. belong to the typical set.

Typical Set. [there are different definitions. Here: "weak typicality"
see Mark Wilde, "Quantum Information Theory", arXiv:1106.1445]

$$T_{\delta}^{X^n} = \left\{ (x^n) : \left| \frac{1}{n} \sum h_{p_X}(x^i) - H(X) \right| < \delta \right\}$$

Properties of the typical set:

$$\rightarrow \text{Prob}[(x^n) \in T_{\delta}^{X^n}] \xrightarrow{n \rightarrow \infty} 1 \quad \text{unit probability}$$

(\Leftrightarrow law of large numbers)

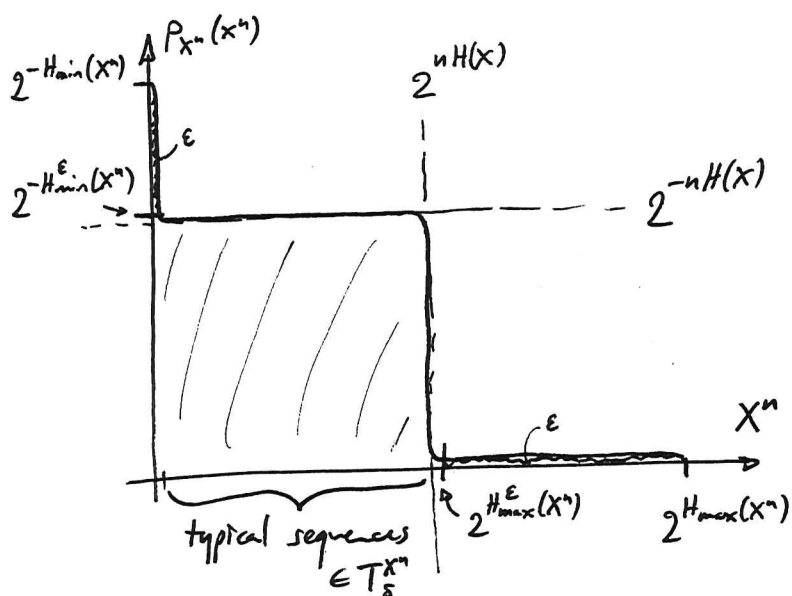
\Rightarrow Protocols or implementations of information-theoretical tasks only have to worry about typical sequences (and can ignore non-typical sequences because they'll never be observed)

$$\rightarrow |T_{\delta}^{X^n}| \approx 2^{nH(X)} \quad \text{size (given by Shannon entropy)}$$

$$\rightarrow P_{X^n}(x^n) \approx 2^{-nH(X)} \quad \text{equipartition (all typical sequences have } \approx \text{ same probability)}$$

for all $x^n \in T_{\delta}^{X^n}$

Picture in the i.i.d. regime.



→ Asymptotic Equipartition Property:

$$\lim_{\epsilon \rightarrow 0} \lim_{n \rightarrow \infty} \frac{1}{n} H_{\max}^{\epsilon}(X^n) = H(X)$$

$$\lim_{\epsilon \rightarrow 0} \lim_{n \rightarrow \infty} \frac{1}{n} H_{\min}^{\epsilon}(X^n) = H(X)$$

→ Protocols or implementations of information-theoretic tasks which are characterized by $H_{\min}^{\epsilon}(X)$ or $H_{\max}^{\epsilon}(X)$ in the "single-shot" regime are characterized by $H(X)$, the Shannon entropy, on average in the i.i.d. limit.

* Remark.

The Asymptotic Equipartition Property also holds for the conditional H_{\min}/H_{\max} and for the quantum (conditional) H_{\min}/H_{\max} .