

Rotations & Spin

(1)

Motivation & Idea

* 1 free particle, $\psi(\vec{x})$, observables \hat{X} & \hat{P}

Classically \rightarrow angular momentum $\vec{L} = \vec{x} \times \vec{p}$

\rightarrow conservation of \vec{L} etc.

Quantum Mechanics \rightarrow try replacing $\vec{x} \rightarrow \hat{X}$, $\vec{p} \rightarrow \hat{P}$

$$\rightarrow \hat{L} = \hat{X} \times \hat{P}$$

Properties?

$$\rightarrow [L_i, L_j] = \dots = i\hbar \epsilon_{ijk} L_k$$

$\rightarrow L^2, L_{\pm}$ operators \rightarrow basis $|lm\rangle$ $l=0,1,2$

* Another approach: not relying on observables \hat{X} and \hat{P}

Say we have a rule to transform states, under rotations of space $|4\rangle \rightarrow |4'\rangle = U(R)|4\rangle$

$$\left[\begin{array}{l} U(R) \text{ unitary, i.e. } U(R)U(R)^\dagger = 1 = U(R)^\dagger U(R), \quad U(R)^\dagger = U(R)^{-1} \\ U(R_1 R_2) = U(R_1)U(R_2) \\ U(R(-\alpha)) = U(R(\alpha))^\dagger \end{array} \right. \quad \text{(up to a phase)}$$

$\rightarrow U(R)$ is a representation of the group of rotations $SO(3)$.
(projective)

This step is where the physics comes in !!

Ex:

(a) 1 particle, $\psi(\vec{x})$, observables \hat{X} & \hat{P}

Our rotation operation on states $|4\rangle \rightarrow \hat{R}|4\rangle$ is given by $\psi'(\vec{x}) = \psi(R^{-1}\vec{x})$

ex: $R_z(dx)$:

$$\psi(R^{-1}\vec{x}) \approx \psi(x+dx y, y-dx x, z) \quad \text{Taylor 1st order}$$

$$\approx \psi(x, y, z) + \frac{\partial \psi}{\partial x} \cdot dx y - \frac{\partial \psi}{\partial y} dx x$$

$$= \left[1 + dx \left(y \frac{\partial}{\partial x} - x \frac{\partial}{\partial y} \right) \right] \psi(x, y, z)$$

$$\approx U(R_z(dx))$$

$$\text{Note: } = iL_z !!$$

(b) spin- $\frac{1}{2}$ particle, $\mathcal{H} = \mathbb{C}^2$, $|\psi\rangle = \alpha|\uparrow\rangle + \beta|\downarrow\rangle$

Observables: $\sigma_x, \sigma_y, \sigma_z$ Pauli Matrices - $[\sigma_x, \sigma_y] = i\sigma_z$ &
 Eigenstates: $|\uparrow\rangle$ & $|\downarrow\rangle$

We want σ_x, σ_y & σ_z to rotate into each other under spatial rotations,

For example: $|\uparrow\rangle \rightarrow U(R_x(dx))|\uparrow\rangle \stackrel{!}{=} |\uparrow\rangle$ then we want

$$\langle R\uparrow | \sigma_z | R\uparrow \rangle \stackrel{!}{=} \langle \uparrow | (R^{-1}\vec{e}_z) \cdot \vec{\sigma} | \uparrow \rangle$$

$\vec{e}_z \parallel \vec{\sigma}$

[And because $|\psi\rangle \rightarrow U(R)|\psi\rangle$, $\langle \psi | A | \psi \rangle \stackrel{!}{=} \langle \psi' | A' | \psi' \rangle = \langle \psi | U(R)^\dagger A' U(R) | \psi \rangle$

$$\rightarrow A \rightarrow A' = U(R) A U(R)^\dagger$$

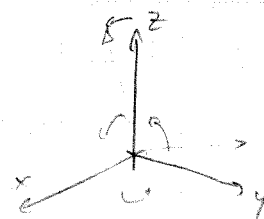
$$\langle \uparrow | (R_x^{-1}(dx)) \vec{e}_z | \uparrow \rangle \approx \langle \uparrow | (\sigma_z + dx \sigma_y) | \uparrow \rangle$$

$$= \langle \uparrow | (\sigma_z + idx [\sigma_x, \sigma_z]) | \uparrow \rangle$$

$$\approx \langle \uparrow | \underbrace{(1 + idx \sigma_x)}_{U(R)} \sigma_z \underbrace{(1 - idx \sigma_x)}_{U(R)^\dagger} | \uparrow \rangle$$

$$\rightarrow U(R) \approx (1 + idx \sigma_x)$$

↑ Angular momentum operator again!



* Message: Spin operators generate the rotations!

Why? → Because that's how they're defined (!)

Motivated by the above examples, we define J_i to be the generator of the rotation $U(R_i)$ on the Hilbert space

$$iJ_i = \left. \frac{d}{d\alpha} U(R_i(\alpha)) \right|_{\alpha=0}$$

So (coming from Lie group/algebra representation theory)

$$R_i(\alpha) = e^{i\alpha J_i}$$

and more generally for a rotation about \vec{u}

$$R_{\vec{u}}(\alpha) = e^{i\alpha \vec{u} \cdot \vec{J}} \approx (1 + i\alpha \vec{u} \cdot \vec{J})$$